

Please, Press Ctrl-A, F9 to update all fields or move cursor over the field and press F9 to activate TOC

Root Package

This is the first iteration of the ZooKeeper narrative as generated from student suggestions on 3 March 2005. It matches almost exactly the ZooKeeper relational database description and SQL create procedure script.

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Class Diagrams

diagram <default>

Classes

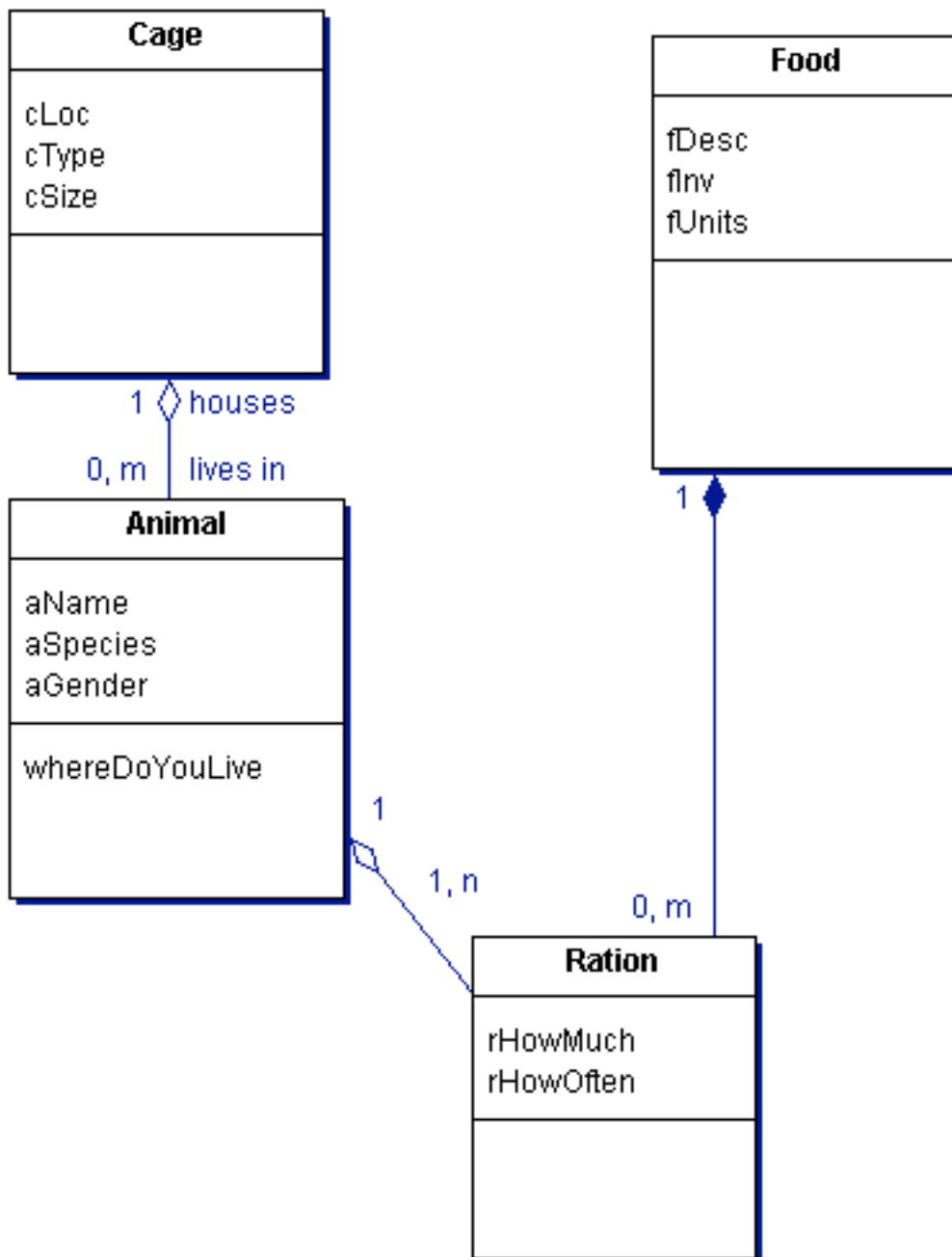
class Animal
class Cage
class Food
class Ration

Class Diagrams



Class Diagram <default>

package: <default>



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Class Nodes

Animal
Cage
Food
Ration

Class Detail

Class *Animal*

```
public class Animal
```

Field Summary

private int	aGender
private int	aName
private int	aSpecies
private Ration	lnkRation

Method Summary

public void	whereDoYouLive()
-----------------------------	-------------------------

Field Detail

aGender

private [int](#) aGender

aName

private [int](#) aName

aSpecies

private [int](#) aSpecies

lnkRation

private [Ration](#) lnkRation

Method Detail

whereDoYouLive

```
public void whereDoYouLive()
```

Class *Cage*

```
public class Cage
```

Field Summary

private int	cLoc The location of the cage.
private int	cSize Cage size: small, medium, large.
private int	cType Type of cage: moat, bars, unbarred.
private Animal	lnkAnimal

Field Detail

cLoc

private [int](#) cLoc

The location of the cage.

cSize

private [int](#) cSize

Cage size: small, medium, large.

cType

private [int](#) cType

Type of cage: moat, bars, unbarred.

InkAnimal

private [Animal](#) InkAnimal

Class *Food*

```
public class Food
```

Field Summary

private int	fDesc
private int	fInv
private int	fUnits
private Ration	lnkRation

Field Detail

fDesc

private [int](#) fDesc

fInv

private [int](#) flnv

fUnits

private [int](#) fUnits

lnkRation

private [Ration](#) lnkRation

Class *Ration*

```
public class Ration
```

Field Summary		
	private int	rHowMuch
	private int	rHowOften

Field Detail

rHowMuch
private int rHowMuch

rHowOften
private int rHowOften