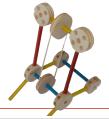


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Student's Name: _		
ACROSS*:		

- L19 what behavior is provided to a community of objects
- J7 successive applications of inheritance defining domain diversity
- F19 request for a service between one object and another
- C19 instance having values and behavior
- P1 defines what kind and range of values that may be stored by an object
- A2 an object property that guarantees distinctiveness
- S10 an object property protecting internal values from tampering
- U7 a description of behavior and relationships in a problem domain

## DOWN\*:

- D16 value holding characteristic
- B19 use of the same service name for different behaviors
- C9 the property that defines the ability to store and recall information
- O7 template defining structure for instances
- D3 possession/existence relationship between objects
- A7 passing on of structural characteristics to child class
- O21 how a behavior is implemented
- H25 the property that defines both the capacity and responsibility to create instances
- K23 the regime that determines which method will satisfy a service request
- B13 awareness relationship between objects
- A11 a relationship between objects permitting communication
- G5 a path of inheritance between superordinate and a subordinate template

9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 Ь d f g h n Р q r s t u ٧ w Х

\*terms may be more than one word, but omit any spaces between them!